

Technical Background of Interactive CLI of Ruby 2.7

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RubyConf 2019

Greeting



Hello, everyone.

Let me introduce myself

I'm

- a Ruby committer
- the current RDoc maintainer
- a member of Ruby core team

Community: Asakusa.rb





Asakusa.rb every Ruby Tuesday





Space Pirates, LLC.



Our business: We steal money via bank from venture companies that commission software development to us.

This company is founded by my friend 2 years ago. Only 5 employees.

...But it supported me as a semi-full time OSS engineer as a Ruby committer.





And my hobby is climbing.



Usually, I go to climbing area before international conference.



But this time, I couldn't go to climbing before RubyConf.



Because I went to Matsue where Matz is living to attend the RubyWorld Conference as a speaker.



And I told about "adventure".



Adventure is to go somewhere that nobody hasn't known the world.



Nobody understands the value, nobody knows how can we go there.



And everyone is living in **well-known** comfort zones, but adventure is not.



Only one week later after the presentation of the RubyWorld Conference, I came here. So I couldn't climb around Nashville.



But I found a good place to climb near here.



It's Puerto Rico.





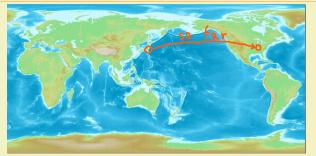
world map





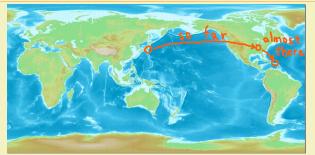
I'm from Japan.





And it's Nashville. So far.





Puerto Rico is almost there.



I'll try to climb **unknown** and unexplored area of a jungle of Puerto Rico.



The word, unknown is important for adventure.



I think that adventure means going into the unknown.



Today, I'll talk about my adventure in Ruby.



I'm the current maintainer of RDoc which is the standard documentation tool of Ruby.



And I'm trying to improve IRB with documentation.



The brand-new IRB has multi-line editings that is powered by Reline.



The multi-line editing feature of IRB was advocated by keiju-san who is the author of the original IRB.



It's the great vision but it's too hard to implement because the original IRB is implemented by GNU Readline.



GNU Readline has over 30 years of histrical background.



So Reline needs to be compatible with so many features of GNU Readline.

- the history of terminal
- GNU Readline compatible features
- •I18n support

- the history of terminal
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- •I18n support



- the history of terminal
 - the Morse code
 - •typewriter
 - teletype
 - escape sequence
 - escape sequence on Unix like OS
 - Windows support



When do you think the terminal's historical background started?

- •30 years ago?
- •60 years ago?
- •120 years ago?
- •240 years ago?



Most communication technologies are invented by market of new businesses.



Japanese people continues to eat rice over 10,000 years. It's our soul. Old Japanese kings treat rice stockpiles as assets.



Back then, rice is a practical currency in Japan.



About 200 years ago, merchant of those days was in trouble.



Rice market has different between east side and west side.



So they needed the soonest communication technology.



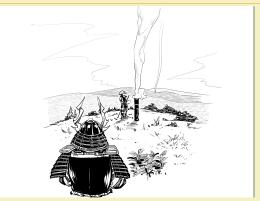
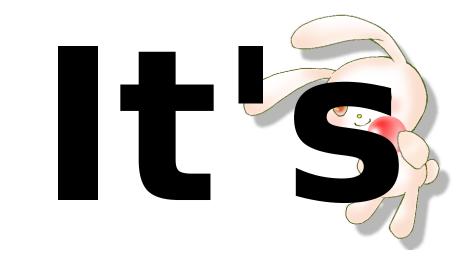
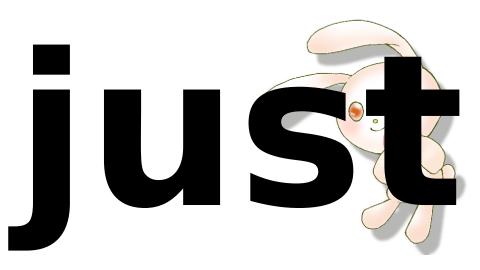
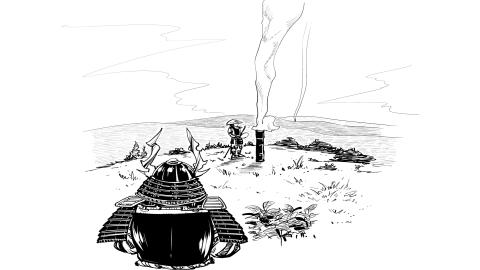


Illustration purpose by © 2019 Doom Kobayashi













It's a kind of bit encoded data.



Merchants could send rice market information within 2 hours over 500km.



In the same age, telegraph is invented by William F. Cooke and Charles Wheatstone.



It sends code from typed primitive keys via railway track as a line to a printing system.





Cooke and Wheatstone's five-needle, sixwire telegraph



It's just experimental so it has only several keys. It's not enough to type alphabet, so "shift key" is added.

It's the "shift key" in early times. It was 1837.



After that, Samuel Morse who is famous Morse code invents telegraph on Morse code.



The system is just Morse code so can receive generated code from a typed key or hand inputted code, and can output to auto printing system or writing characters via ear.



The system continues to be improved, it's called "teletype".



Royal Earl House invented brand new teletype and it's used for money transfer. It was 1855. A few years later, The Western Union Company is founded.



But the typing system and printing system is not convenient.



Human beings know more convenient typing and printing system.

It's...





Typewriter



But typewriter needs "operations of a roll paper".



Typewriters print characters to the same point but move a roll paper. The protocol that ups to here doesn't contain operations of a roll paper.

~ 3)

- Move left
- Move right
- Roll a paper(move to next line)
- Move to head of line
- **0**

Those operations are added to the protocol.

- Move left
- Move right
- Roll a paper(move to next line)
- Move to head of line

- Move cursor left
- Move cursor right
- Line feed
- Carriage return



These are "control codes".



The reason of those two operations are separated is those need too many time to finish.

- Line feed
- Carriage return

- Aside, "Line break" character code is...
 - Carriage return + Line feed on Windows
 - Carriage return on macOS
 - Line feed on Unix like OSes



The difference is based on early times operations set of printing systems for each OSes.



Now, other some operations are added to the protocol. It's the base of modern "terminal". It was 1901.



The early "terminal" was that separated "keyboard" and "printing system" from typewriter.



The "printing system" is the base of "line printer".



And, some terminals need "extended features". So, a new character, "following characters are not printable, just control code" is added to the protocol.



These are called "escape key" and "escape sequence".



But many companies develop new "terminal" machines. They specify non-compatible escape sequences each other.



It's a flood of terminals. Users are confused hardly.



In those times, a new technology comes.

It's...

computes



Teletype terminals and line printers come to be connected to computers, eventually, line printers are replaced with visual monitors.





"Desk Set"(1957), sponsored by IBM



Many escape sequences for terminals are different so computers support them by hardware because softwares is still immature.



Dozens of years later, primitive softwares come to be OSes. Unix comes up. User space on OS changes "settings" of software.



Unix like OSes changed the situation of escape sequences.



Termcap what is encapsulated software for incompatible escape sequences named each escape sequence, and has a dictionary from name to real escape sequence.



It's a revolution. Users can use any terminals for own computer. It's developed at 1978.



And Terminfo what is improved Termcap is developed at 1982.



ANSI sequences were introduced in the 1970s to replace vendor-specific sequences and became widespread in the computer equipment market by the early 1980s.

[cited from `ANSI escape code - Wikipedia']



Especially, SGR parameters is famous to set character decoration.



```
print "\e[31m" # red
print "red"
print "\e[32m" # green
print "green"
print "\e[34m" # blue
print "blue"
print "\e[0m" # reset
print "\n"
```

result:

redgreenblue



This is the very sad history of terminals, but Windows introduced another way.



Windows has Console API for control terminal as known as command prompt.



Console API of Windows controls a console via "console handle".



Escape sequences need using I/O to control console.



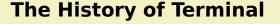
Console API of Windows is smarter API for console, it's very practical!



And it means Console API is a newcomer of the terminal's sad history.

It's complex insanely.

Humans are stupid.





I asked a question at the start of this section.

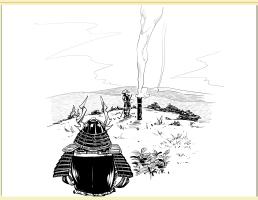
"When do you think the terminal's historical background started?"



An answer is "unclear".

- What is "terminal"?
- What is "the protocol"?
- What is "encoded data"?





The History of Terminal



Maybe, fire's smoke is the earliest long distance communication technology.

My Adventure In Ruby

- the history of terminal
- GNU Readline compatible features
- •I18n support

My Adventure In Ruby

- the history of terminal
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Ruby needs GNU Readline as a native library.



GNU Readline is powerful line editor for taking user input.

~}

require 'readline'

Readline.readline('prompt>')

Shows the prompt and reads the inputted



Line editing is...:

- Move cursor
- Delete characters
- Use history
- **o** . . .



```
# small IRB sample
require 'readline'
```

```
while (line = Readline.readline('echo>'))
  break if line == 'exit'
  print eval(line) # evaluate!
end
```



- GNU Readline is used by...:
 - shell(tcsh, Bash, and others)
 - MySQL command-line tool
 - The GNU Debugger(GDB)



Ruby's standard library "readline" is used by...:

- IRB
- Pry
- Thor(famous simple framework for command line utilities)



The "readline" library is very important for Ruby. But "readline" can be used only when GNU Readline is installed before Ruby builds.



- # Ubuntu/GNU Linux case
- \$ sudo apt install libreadline-dev
- \$ rbenv install 2.6.5

If you forget installing "libreadline-dev" first, Ruby doesn't have "readline" library.



\$ pry # tried to launch Pry without readline lib
Sorry, you can't use Pry without Readline or a compatible library.
Possible solutions:

- * Rebuild Ruby with Readline support using `--with-readline`
- * Use the rb-readline gem, which is a pure-Ruby port of Readline
- * Use the pry-coolline gem, a pure-ruby alternative to Readline

Pry fails to launch when Ruby doesn't have "readline" library.



It's must be a trap to beginners. So I decided to re-implement "readline" library by pure Ruby. It's Reline.

~\$

Ruby 2.7 uses GNU Readline by default, and uses Reline inside if doesn't have GNU Readline.

Reline has 3 layers:

- Keyboard input
- Line editing
- Build string as default encoding of the environment



- Keyboard input
- Line editing
- Build string by default encoding of the environment

Reline uses select(2) system call in Unix like OSes, kbhit() and getwch() in Windows Console API, to take keyboard input.



- Top

- Keyboard input
- Line editing
- Build string by default encoding of the environment

And I ported Emacs bindings and Vi bindings from GNU Readline for line editing.

- Ty

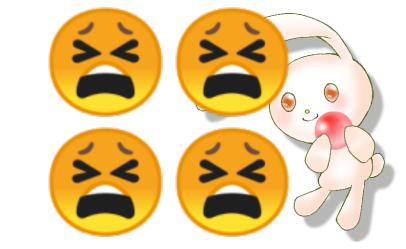
- Keyboard input
- Line editing
- Build string by default encoding of the environment

Finally, I implemented building string as the default encoding of the environment.



- Keyboard input
- Line editing
- Build string by default encoding of the environment

I got off from work! I did it!



A)

- Keyboard input
- Line editing
- Build string by default encoding of the environment

But the implementation is broken in non-Unicode encodings, so I re-implement whole line editting code.

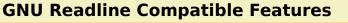






- Keyboard input
- Line editing
- Build string by default encoding of the environment

Unicode characters are broken at the time of first input...I fixed it...



A P

- Keyboard input
- Line editing
- Build string by default encoding of the environment
- Combining Unicode charasters are sometimes broken in line editing...



F)

- Keyboard input
- Line editing
- Build string by default encoding of the environment

I fixed the whole implementation the layer due to lower layer...



- Keyboard input
- Line editing
- Build string by default encoding of the environment

All tests fail so I remake whole tests.



- Keyboard input
- Line editing
- Build string by default encoding of the environment

I worked out over 2 years but I'm still fixing source code and tests.





I consult Ruby core team about the implementation problems, and almost finished.



It will be adopted at Ruby 2.7.



But there is still some work to be done.



It's Reidline.



The original author of IRB, keiju-san, he's developing new IRB, it's Reirb.



Reirb uses an original line editor "Reidline" inside.

GNU Readline Compatible Features



Reidline is a **multiline** editor, like JavaScript console in browser.

GNU Readline Compatible Features



But the implementation is too hard, so I added Reidline mode to Reline. It's just for Reirb but Ruby 2.7's IRB contains the Reidline mode as a transition period.

- the history of terminal
- GNU Readline compatible features
- I18n support



There are so many character encoding in the world, especially CJK(Chinese, Japanese, Korean) have so complex characters and history. More than 10,000 Kanji characters, Kana, Hangul...



But it's very confused for non CJK people. So I'll try explain by emoji's specifications.



We always use the word "character" primitively. But it's a very difficult thing.



It's important to understand the difference between codepoint and grapheme in Unicode but it confuses you.



Some codepoints are invisible because these are just "combining character" for "base character".



For example, "a"(U+260E BLACK TELEPHONE) is changed with following invisible "variation selector" if you use a font that has the "variation".



For example, the "variation" is "textual fashion"(U+FE0E VARIATION SELECTOR-15) or "emoji fashion"((U+FE0F VARIATION SELECTOR-16)).

I18n Support U+260E

U+260E U+FE0E

U+260E U+FE0F



And some combining characters has a glue codepoint(U+200D ZERO WIDTH JOINER) to join different characters.



For example, "Q"(EYE IN SPEECH BUBBLE U+1F441 U+FE0F U+200D U+1F5E8 U+FE0F) is composed of "eye"(U+1F441 EYE) and "<="(U+1F5E8")" LEFT SPEECH BUBBLE) with a glue codepoint(U+200D ZERO WIDTH JOINER).

118n Support



```
$ irb
irb(main):001:0 eye = "\u{1F441}"
=> "•"
irb(main):002:0> left_speech_bubble = "\u{1F5E8}"
=> "●"
irb(main):003:0> emoii fashion = "\u{FE0F}"
=> ""
irb(main):004:0> eye + emoji_fashion
=> " - "
irb(main):005:0> left_speech_bubble + emoji_fashion
=> " — "
irb(main):006:0 > qlue = "\u{200D}"
=> ""
irb(main):007:0> eye + emoji_fashion + glue + left_speech_bubble + emoji_fashion
=> "•
```



Besides, national flags are constructed by alphabets.



"""(U+1F1FA U+1F1F8 flag for United States) is composed of "U"(U+1F1FA REGIONAL INDICATOR SYMBOL LETTER U) and "S"(U+1F1F8 REGIONAL INDICATOR SYMBOL LETTER S) without joiner.



DEMO



Unicode has contains human's confused history.



So, the "codepoint" is an unit that should be coded.



And the "grapheme" is an unit that human beings understand as a character.



- 2 codepoints, 1 grapheme
- **U** 1 codepoint, 1 grapheme
- **S** 1 codepoint, 1 grapheme
- US(ASCII) 2 codepoints, 2 graphemes
- U+200D(ZWJ) 1 codepoint, 0 grapheme
- Q 5 codepoints, 1 grapheme



String#chars method returns codepoints. String#grapheme_clusters method returns graphemes.

```
"$".chars # => ["U", "$"]
"$".grapheme_clusters # => ["$"]
```



Do you understand?



I have no confidence.



If Reline remove only 1 codepoint from 1 grapheme that is constructed by plural codepoints, the editor break easily.

...It's an outline of technical background of interactive CLI of Ruby.

The brand-new IRB will be adopted at Ruby 2.7.





And, I'll release the brand-new IRB before Ruby 2.7.



```
$ gem install irb
$ irb # brand-new IRB!
```

After that, you can install and use the brand-new IRB.



When will I release the brand-new IRB?

Right Now



\$ gem install irb

Install the brand-new IRB.

DEMO of the brand-new IRB



\$ gem install irb

Install the brand-new IRB. Right Now.





Please file some issues if you find bugs.

- https://github.com/ruby/irb
- https://github.com/ruby/reline

Take it easy. It's a great contribution for us.