



# ***Technical Background of Interactive CLI of Ruby 2.7***

ITOYANAGI Sakura  
*RubyConf 2019*

# Greeting

---



Hello, everyone.

# Let me introduce myself

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I'm

- a Ruby committer
- the current RDoc maintainer
- a member of Ruby core team

# Community: Asakusa.rb



Asakusa.rb every Ruby Tuesday



# Company: Space Pirates, LLC.



Space Pirates, LLC.

## **Company: Space Pirates, LLC.**

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Our business: We steal money via bank from venture companies that commission software development to us.

## **Company: Space Pirates, LLC.**

---



This company is founded by my friend 2 years ago. Only 5 employees.

## **Company: Space Pirates, LLC.**

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...But it supported me as a semi-full time OSS engineer as a Ruby committer.

# Hobby: Climbing

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And my hobby is climbing.

## **Hobby: Climbing**

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Usually, I go to climbing area before international conference.

## Hobby: Climbing

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But this time, I couldn't go to climbing before RubyConf.

## Hobby: Climbing

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Because I went to Matsue where Matz is living to attend the RubyWorld Conference as a speaker.



# Hobby: Climbing

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And I told about "adventure".

## **Hobby: Climbing**

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Adventure is to go somewhere that nobody hasn't known the world.

## Hobby: Climbing

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Nobody understands the value, nobody knows how can we go there.

## Hobby: Climbing

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And everyone is living in **well-known** comfort zones, but adventure is not.

## Hobby: Climbing

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Only one week later after the presentation of the RubyWorld Conference, I came here. So I couldn't climb around Nashville.

## Hobby: Climbing

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But I found a good place to climb near here.

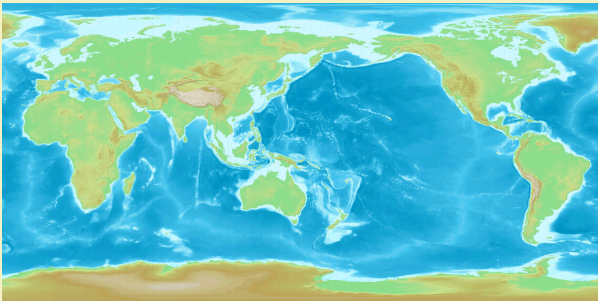
# Hobby: Climbing

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It's Puerto Rico.

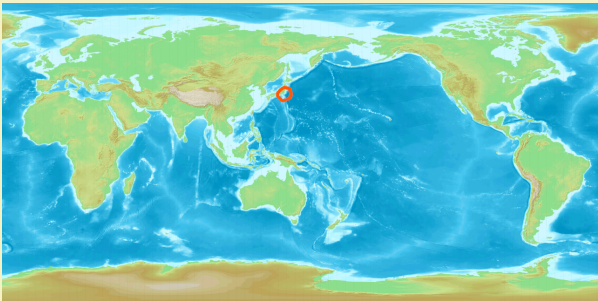
# Hobby: Climbing



world map

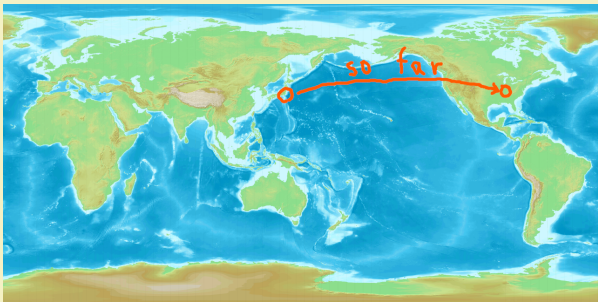


# Hobby: Climbing



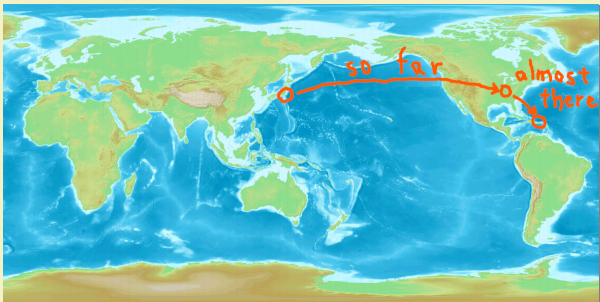
I'm from Japan.

# Hobby: Climbing



And it's Nashville. So far.

# Hobby: Climbing



Puerto Rico is almost there.

## Hobby: Climbing

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I'll try to climb **unknown** and unexplored area of a jungle of Puerto Rico.

# Hobby: Climbing

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The word, unknown is important for adventure.

## Hobby: Climbing

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I think that adventure means going into the unknown.

# My Adventure In Ruby

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Today, I'll talk about my adventure in Ruby.

# My Adventure In Ruby

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I'm the current maintainer of RDoc which is the standard documentation tool of Ruby.



# My Adventure In Ruby

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And I'm trying to improve IRB with documentation.

# My Adventure In Ruby

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The brand-new IRB has multi-line editings that is powered by Reline.

# My Adventure In Ruby

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The multi-line editing feature of IRB was advocated by keiju-san who is the author of the original IRB.

# My Adventure In Ruby

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It's the great vision but it's too hard to implement because the original IRB is implemented by GNU Readline.

# My Adventure In Ruby

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GNU Readline has over 30 years of historical background.

# My Adventure In Ruby

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So Reline needs to be compatible with so many features of GNU Readline.

# My Adventure In Ruby

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- the history of terminal
- GNU Readline compatible features
- I18n support

# My Adventure In Ruby

---



- **the history of terminal**
- GNU Readline compatible features
- I18n support



# The History of Terminal

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- the history of terminal
  - the Morse code
  - typewriter
  - teletype
  - escape sequence
  - escape sequence on Unix like OS
  - Windows support

# The History of Terminal

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When do you think the terminal's historical background started?

- 30 years ago?
- 60 years ago?
- 120 years ago?
- 240 years ago?

# The History of Terminal

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Most communication technologies are invented by market of new businesses.

# The History of Terminal

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Japanese people continues to eat rice over 10,000 years. It's our soul. Old Japanese kings treat rice stockpiles as assets.

# The History of Terminal

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Back then, rice is a practical currency in Japan.

# The History of Terminal

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About 200 years ago, merchant of those days was in trouble.

# The History of Terminal

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Rice market has different between east side and west side.

# The History of Terminal

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So they needed the soonest communication technology.

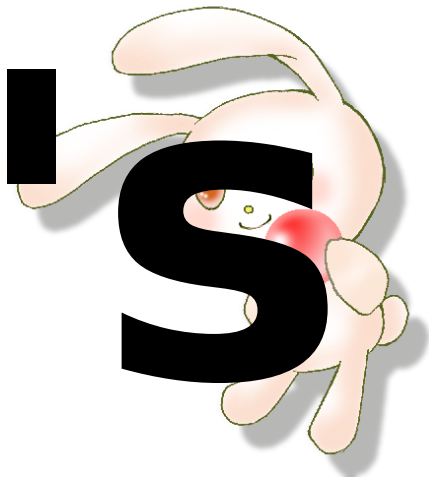


# The History of Terminal

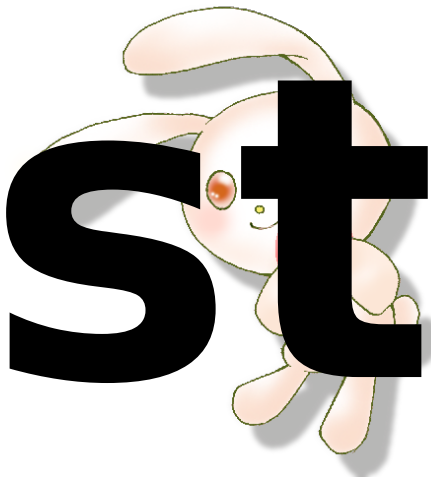


Illustration purpose by © 2019 Doom Kobayashi

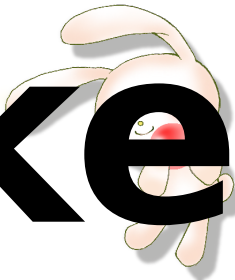
It

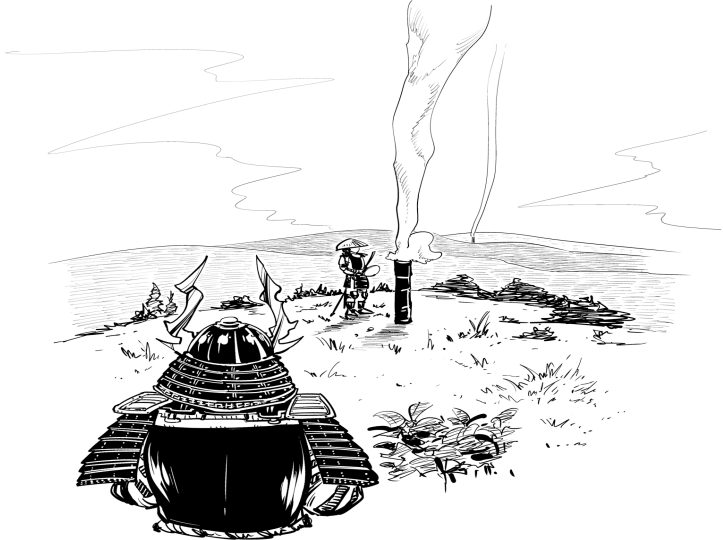


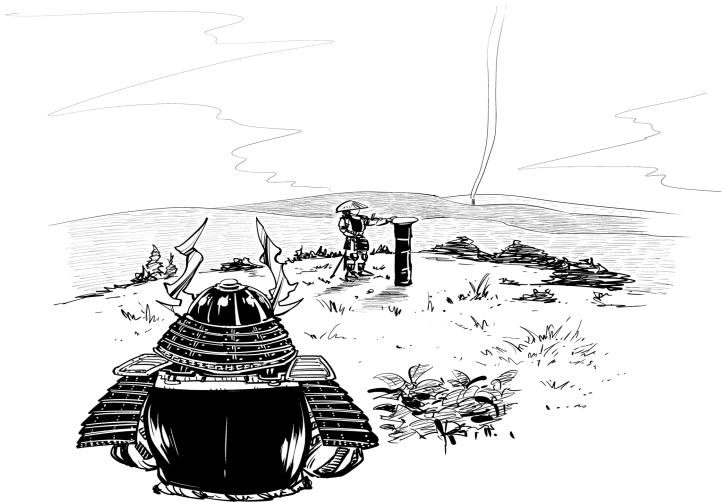
just



smoke







# The History of Terminal

---



It's a kind of bit encoded data.

# The History of Terminal

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Merchants could send rice market information within 2 hours over 500km.



# The History of Terminal

---



In the same age, telegraph is invented by William F. Cooke and Charles Wheatstone.

# The History of Terminal

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It sends code from typed primitive keys via railway track as a line to a printing system.

# The History of Terminal



Cooke and Wheatstone's five-needle, six-wire telegraph

# The History of Terminal

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It's just experimental so it has only several keys. It's not enough to type alphabet, so "shift key" is added.

# The History of Terminal

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It's the "shift key" in early times. It was 1837.

# The History of Terminal

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After that, Samuel Morse who is famous Morse code invents telegraph on Morse code.

# The History of Terminal

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The system is just Morse code so can receive generated code from a typed key or hand inputted code, and can output to auto printing system or writing characters via ear.

# The History of Terminal

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The system continues to be improved, it's called "teletype".



# The History of Terminal

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Royal Earl House invented brand new teletype and it's used for money transfer. It was 1855. A few years later, The Western Union Company is founded.

# The History of Terminal

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But the typing system and printing system is not convenient.

# The History of Terminal

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Human beings know more convenient typing and printing system.

# The History of Terminal

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It's...

# The History of Terminal



Typewriter

# The History of Terminal

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But typewriter needs "operations of a roll paper".

# The History of Terminal

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Typewriters print characters to the same point but move a roll paper. The protocol that ups to here doesn't contain operations of a roll paper.

# The History of Terminal

---



- Move left
- Move right
- Roll a paper(move to next line)
- Move to head of line
- ...



# The History of Terminal

---



Those operations are added to the protocol.

# The History of Terminal

---



- Move left
- Move right
- Roll a paper(move to next line)
- Move to head of line

# The History of Terminal

---



- Move cursor left
- Move cursor right
- Line feed
- Carriage return

# The History of Terminal

---



These are "control codes".

# The History of Terminal

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The reason of those two operations are separated is those need too many time to finish.

- Line feed
- Carriage return

# The History of Terminal

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Aside, "Line break" character code is...

- Carriage return + Line feed on Windows
- Carriage return on macOS
- Line feed on Unix like OSes

# The History of Terminal

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The difference is based on early times operations set of printing systems for each OSes.

# The History of Terminal

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Now, other some operations are added to the protocol. It's the base of modern "terminal". It was 1901.



# The History of Terminal

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The early "terminal" was that separated "keyboard" and "printing system" from typewriter.

# The History of Terminal

---



The "printing system" is the base of "line printer".

# The History of Terminal

---



And, some terminals need "extended features". So, a new character, "following characters are not printable, just control code" is added to the protocol.

# The History of Terminal

---



These are called "escape key" and "escape sequence".

# The History of Terminal

---



But many companies develop new "terminal" machines. They specify non-compatible escape sequences each other.

# The History of Terminal

---



It's a flood of terminals. Users are confused hardly.

# The History of Terminal

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In those times, a new technology comes.

# The History of Terminal

---



It's...



**computer**



# The History of Terminal

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Teletype terminals and line printers come to be connected to computers, eventually, line printers are replaced with visual monitors.

# The History of Terminal



"Desk Set"(1957), sponsored by IBM

# The History of Terminal

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Many escape sequences for terminals are different so computers support them by hardware because softwares is still immature.

# The History of Terminal

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Dozens of years later, primitive softwares come to be OSes. Unix comes up. User space on OS changes "settings" of software.

# The History of Terminal

---



Unix like OSes changed the situation of escape sequences.

# The History of Terminal

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Termcap what is encapsulated software for incompatible escape sequences named each escape sequence, and has a dictionary from name to real escape sequence.

# The History of Terminal

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It's a revolution. Users can use any terminals for own computer. It's developed at 1978.



# The History of Terminal

---



And Terminfo what is improved Termcap is developed at 1982.

# The History of Terminal



“

*ANSI sequences were introduced in the 1970s to replace vendor-specific sequences and became widespread in the computer equipment market by the early 1980s.*

*[cited from 'ANSI escape code - Wikipedia']*

”

# The History of Terminal

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Especially, SGR parameters is famous to set character decoration.

# The History of Terminal



```
print "\e[31m" # red
print "red"
print "\e[32m" # green
print "green"
print "\e[34m" # blue
print "blue"
print "\e[0m" # reset
print "\n"
```

result:

```
redgreenblue
```

# The History of Terminal

---



This is the very sad history of terminals, but Windows introduced another way.

# The History of Terminal

---



Windows has Console API for control terminal as known as command prompt.

# The History of Terminal

---



Console API of Windows controls a console via "console handle".

# The History of Terminal

---



Escape sequences need using I/O to control console.



# The History of Terminal

---



Console API of Windows is smarter API for console, it's very practical!

# The History of Terminal

---



And it means Console API is a newcomer of the terminal's sad history.

# The History of Terminal

---



It's complex insanely.

# The History of Terminal

---



Humans are stupid.

# The History of Terminal

---



I asked a question at the start of this section.

"When do you think the terminal's historical background started?"

# The History of Terminal

---



An answer is "unclear".

# The History of Terminal

---



What is "terminal"?

What is "the protocol"?

What is "encoded data"?

# The History of Terminal





# The History of Terminal

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Maybe, fire's smoke is the earliest long distance communication technology.

# My Adventure In Ruby

---



- the history of terminal
- GNU Readline compatible features
- I18n support

# My Adventure In Ruby

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- the history of terminal
- **GNU Readline compatible features**
- l18n support

## GNU Readline Compatible Features

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Ruby needs GNU Readline as a native library.

## GNU Readline Compatible Features

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GNU Readline is powerful line editor for taking user input.

## GNU Readline Compatible Features



```
require 'readline'
```

```
Readline.readline('prompt>')
```

Shows the prompt and reads the inputted line.

# GNU Readline Compatible Features

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Line editing is...:

- Move cursor
- Delete characters
- Use history
- ...

# GNU Readline Compatible Features



```
# small IRB sample  
require 'readline'
```

```
while (line = Readline.readline('echo>'))  
  break if line == 'exit'  
  print eval(line) # evaluate!  
end
```



## GNU Readline Compatible Features

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GNU Readline is used by...:

- shell(tcsh, Bash, and others)
- MySQL command-line tool
- The GNU Debugger(GDB)

## GNU Readline Compatible Features

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Ruby's standard library "readline" is used by...:

- IRB
- Pry
- Thor(famous simple framework for command line utilities)

## GNU Readline Compatible Features

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The "readline" library is very important for Ruby. But "readline" can be used only when GNU Readline is installed before Ruby builds.

## GNU Readline Compatible Features



```
# Ubuntu/GNU Linux case
```

```
$ sudo apt install libreadline-dev
```

```
$ rbenv install 2.6.5
```

If you forget installing "libreadline-dev" first, Ruby doesn't have "readline" library.

# GNU Readline Compatible Features



```
$ pry # tried to launch Pry without readline lib
Sorry, you can't use Pry without Readline or a compatible library.
Possible solutions:
* Rebuild Ruby with Readline support using `--with-readline`
* Use the rb-readline gem, which is a pure-Ruby port of Readline
* Use the pry-coolline gem, a pure-ruby alternative to Readline
```

Pry fails to launch when Ruby doesn't have "readline" library.

## GNU Readline Compatible Features

---



It's must be a trap to beginners. So I decided to re-implement "readline" library by pure Ruby. It's Reline.

## GNU Readline Compatible Features

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Ruby 2.7 uses GNU Readline by default, and uses Reline inside if doesn't have GNU Readline.

# GNU Readline Compatible Features

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Reline has 3 layers:

- Keyboard input
- Line editing
- Build string as default encoding of the environment



## GNU Readline Compatible Features

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- **Keyboard input**
- Line editing
- Build string by default encoding of the environment

Reline uses `select(2)` system call in Unix like OSes, `kbhit()` and `getwch()` in Windows Console API, to take keyboard input.

## GNU Readline Compatible Features

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- Keyboard input
- **Line editing**
- Build string by default encoding of the environment

And I ported Emacs bindings and Vi bindings from GNU Readline for line editing.

## GNU Readline Compatible Features

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- Keyboard input
- Line editing
- **Build string by default encoding of the environment**

Finally, I implemented building string as the default encoding of the environment.

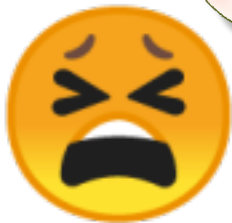
# GNU Readline Compatible Features

---



- Keyboard input
- Line editing
- **Build string by default encoding of the environment**

I got off from work! I did it!



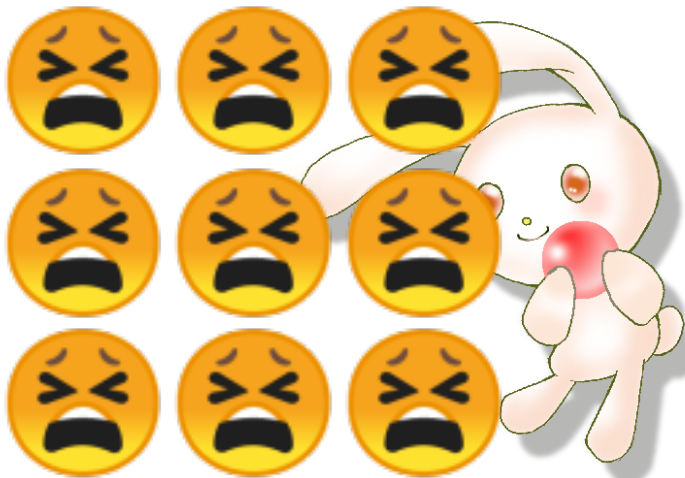
## GNU Readline Compatible Features

---



- Keyboard input
- **Line editing**
- Build string by default encoding of the environment

But the implementation is broken in non-Unicode encodings, so I re-implement whole line editing code.



# GNU Readline Compatible Features

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- **Keyboard input**
- Line editing
- Build string by default encoding of the environment

Unicode characters are broken at the time of first input...I fixed it...



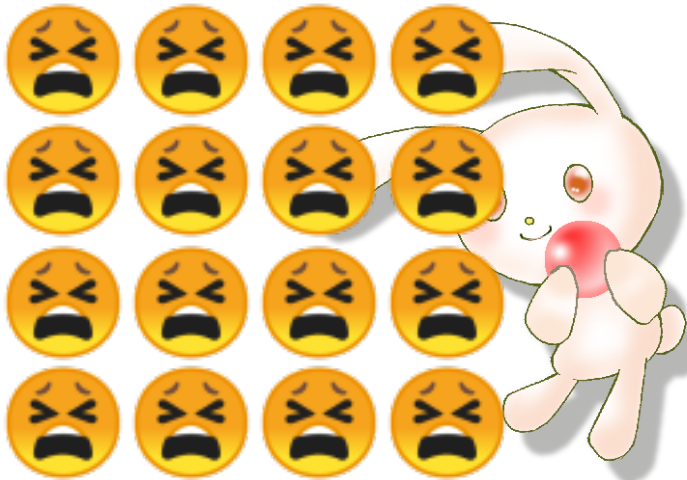
## GNU Readline Compatible Features

---



- Keyboard input
- **Line editing**
- Build string by default encoding of the environment

Combining Unicode characters are sometimes broken in line editing...



# GNU Readline Compatible Features

---



- Keyboard input
- Line editing
- **Build string by default encoding of the environment**

I fixed the whole implementation the layer due to lower layer...

# GNU Readline Compatible Features

---



- **Keyboard input**
- **Line editing**
- **Build string by default encoding of the environment**

All tests fail so I remake whole tests.

# GNU Readline Compatible Features

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- **Keyboard input**
- **Line editing**
- **Build string by default encoding of the environment**

I worked out over 2 years but I'm still fixing source code and tests.



## GNU Readline Compatible Features

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I consult Ruby core team about the implementation problems, and almost finished.

## **GNU Readline Compatible Features**

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It will be adopted at Ruby 2.7.



## **GNU Readline Compatible Features**

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But there is still some work to be done.

# GNU Readline Compatible Features

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It's Reidline.

## GNU Readline Compatible Features

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The original author of IRB, keiju-san, he's developing new IRB, it's Reirb.

## GNU Readline Compatible Features

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Reirb uses an original line editor  
"Reidline" inside.

## GNU Readline Compatible Features

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Reidline is a **multiline** editor, like JavaScript console in browser.

## GNU Readline Compatible Features

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But the implementation is too hard, so I added Reidline mode to Reline. It's just for Reirb but Ruby 2.7's IRB contains the Reidline mode as a transition period.

# My Adventure In Ruby

---



- the history of terminal
- GNU Readline compatible features
- **I18n support**

# I18n Support

---



There are so many character encoding in the world, especially CJK(Chinese, Japanese, Korean) have so complex characters and history. More than 10,000 Kanji characters, Kana, Hangul...



# I18n Support

---



But it's very confused for non CJK people.  
So I'll try explain by emoji's specifications.

# I18n Support

---



We always use the word "character" primitively. But it's a very difficult thing.

# I18n Support

---



It's important to understand the difference between codepoint and grapheme in Unicode but it confuses you.

# I18n Support

---



Some codepoints are invisible because these are just "combining character" for "base character".

# I18n Support

---



For example, "☎"(U+260E BLACK TELEPHONE) is changed with following invisible "variation selector" if you use a font that has the "variation".

# I18n Support

---



For example, the "variation" is "textual fashion"(U+FE0E VARIATION SELECTOR-15) or "emoji fashion"((U+FE0F VARIATION SELECTOR-16)).

# I18n Support



U+260E



U+260E U+FE0E



U+260E U+FE0F



# I18n Support

---



And some combining characters has a glue codepoint(U+200D ZERO WIDTH JOINER) to join different characters.



# I18n Support



For example, "🗨️" (EYE IN SPEECH BUBBLE U+1F441 U+FE0F U+200D U+1F5E8 U+FE0F) is composed of "eye" (U+1F441 EYE) and "🗨️" (U+1F5E8 LEFT SPEECH BUBBLE) with a glue codepoint (U+200D ZERO WIDTH JOINER).

# I18n Support



```
$ irb
irb(main):001:0> eye = "\u{1F441}"
=> "👁"

irb(main):002:0> left_speech_bubble = "\u{1F5E8}"
=> "💬"

irb(main):003:0> emoji_fashion = "\u{FE0F}"
=> ""

irb(main):004:0> eye + emoji_fashion
=> "👁️"

irb(main):005:0> left_speech_bubble + emoji_fashion
=> "💬️"

irb(main):006:0> glue = "\u{200D}"
=> ""

irb(main):007:0> eye + emoji_fashion + glue + left_speech_bubble + emoji_fashion
=> "👁️💬️"
```

# I18n Support


---



Besides, national flags are constructed by alphabets.

# I18n Support



""(U+1F1FA U+1F1F8 flag for United States) is composed of "**U**"(U+1F1FA REGIONAL INDICATOR SYMBOL LETTER U) and "**S**"(U+1F1F8 REGIONAL INDICATOR SYMBOL LETTER S) **without joiner**.

# I18n Support

---



DEMO

# I18n Support

---



Unicode has contains human's confused history.

# I18n Support

---



So, the "codepoint" is an unit that should be coded.

# I18n Support

---





And the "grapheme" is a unit that human beings understand as a character.



# I18n Support

---



-  - 2 codepoints, 1 grapheme
- **U** - 1 codepoint, 1 grapheme
- **S** - 1 codepoint, 1 grapheme
- US(ASCII) - 2 codepoints, 2 graphemes
- U+200D(ZWJ) - 1 codepoint, 0 grapheme
-  - 5 codepoints, 1 grapheme

# I18n Support



String#chars method returns codepoints.

String#grapheme\_clusters method returns graphemes.

```
"🇺🇸".chars # => ["U", "S"]  
"🇺🇸".grapheme_clusters # => ["🇺🇸"]
```

# I18n Support

---



Do you understand?

# I18n Support

---



I have no confidence.

# I18n Support

---



If Reline remove only 1 codepoint from 1 grapheme that is constructed by plural codepoints, the editor break easily.

# My Adventure In Ruby

---



...It's an outline of technical background of interactive CLI of Ruby.

# My Adventure In Ruby

---



The brand-new IRB will be adopted at Ruby 2.7.

# My Adventure In Ruby

---



And, I'll release the brand-new IRB before Ruby 2.7.



# My Adventure In Ruby



```
$ gem install irb  
$ irb # brand-new IRB!
```

After that, you can install and use the brand-new IRB.

# My Adventure In Ruby

---



When will I release the brand-new IRB?

**Right**

**Now**



# My Adventure In Ruby

---



```
$ gem install irb
```

Install the brand-new IRB.

**DEMO of  
the brand-new  
IRB**



# My Adventure In Ruby

---



```
$ gem install irb
```

Install the brand-new IRB.  
Right Now.

# My Adventure In Ruby

---



Please file some issues if you find bugs.

- <https://github.com/ruby/irb>
- <https://github.com/ruby/reline>

Take it easy. It's a great contribution for us.