How to specify frozen_string_literal: true

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self.introduce

- One of Ruby committers
- Twitter, GitHub: @znz

What's frozen_string_literal magic comment

- Specify string literals are frozen or not per file
- Frozen string literals are faster
 - Generate less objects
 - Reduce GC

Example

After coding if exist

example:

```
# -*- coding: utf-8 -*-
# frozen_string_literal: true
p ''.frozen? #=> true
```

Past release

- Add frozen_string_literal: false for almost *.rb files when Ruby 2.3.0
- For compatibility with --enable=frozen-stringliteral command line option of ruby

Changes in this year

- Recent Ruby programs tend to specify true, but ruby standard libraries are false.
- So I changed to frozen_string_literal: true in some files which assigned to no maintainer in doc/ maintainers.rdoc.

Review points before change

Almost RuntimeError: can't modify frozen String points are:

- String#<<</p>
- bang methods (e.g. String#sub!)

Overlooked modification

- I0#read(length, out_buffer)
 - this buffer is overlooked

Find modified string literal

--debug=frozen-string-literal command line option is very useful

examples:

```
ruby --debug=frozen-string-literal test.rb
make test-all TESTS='-v base64' RUBYOPT=--debug=frozen-string-literal
```

Tests

- --debug=frozen-string-literal needs to run codes.
- So tests are very important.

No change if can't

- If no tests, there is no need to forcibly change it.
- I think working codes are useful than broken faster codes.

mkmf.rb

- o mkmf.rb has many tests
- But mkmf.rb is too complex to me in a short time
- So I remain false

Conclusion

- No tests may overlook modifications
- Use frozen_string_literal: true if you can
- You can use frozen_string_literal: false in some cases for compatibility for --enable=frozenstring-literal

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